

Milsom Quarter Masterplan & Policy

Bath & North East
Somerset Council

Improving People's Lives

The **Milsom Quarter Masterplan** was adopted into the **Local Plan** in 2023, following public consultation throughout 2022.

After finalising the Masterplan following the community feedback, grant funding was unlocked to take the designs for some projects further. This design work will be used to inform detailed design.

The **three key projects** in development are:

- 1) Design and development of a **new Bath Fashion Museum** at the Old Post Office.
- 2) Design and development of **improved streets and public spaces** within the Milsom Quarter.
- 3) Design and development of a development of creative workspaces at **Broad Street Yards**, on the site of Broad Street car park.

This is your opportunity to have your say on early stage work.

The Vision for the Milsom Quarter

A place of creativity and enterprise
- drawing from the Milsom Quarter's long history of being a place of making and creativity to create a unique destination



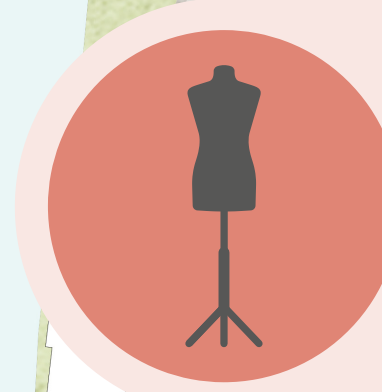
A new local residential neighbourhood
- improving the buildings and spaces to maximise the potential of the Milsom Quarter as a great place to live in the heart of the city



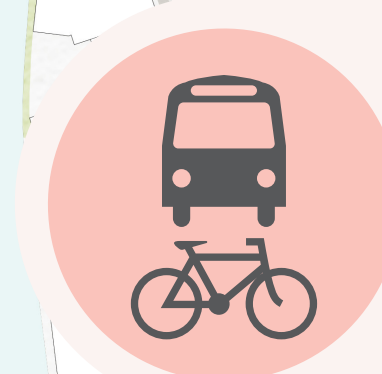
A connecting place - completing the gaps in the city's fabric to help connect the Walcot Street area into the heart of the city



A destination for fashion and culture- delivering a new space for the Fashion Museum and continuing to support the Milsom Quarter's status as a preeminent destination for fashion



A low traffic environment- giving priority to people over vehicles to create great streets and spaces whilst ensuring it is accessible to everyone



A climate challenge exemplar
- investing in the buildings and the public spaces to be more sustainable and more resilient to the effects of climate change



The future home of the new Fashion Museum at the Old Post Office



Existing condition of Broad Street



Artist's impression of improved public space on lower Broad Street

